

Draft Programme “Tomorrowcraft – Global Sustainability Game Jam”

Berlin Time (UTC/GMT+2)	Day 1: Friday, May 28th, 2021
10:00	Opening & getting to know each other
10:30	How to Barcamp & Session Planning 1
11:00	Barcamp-Session 1
12:00	Presentation of the results from session 1
13:00	Break
14:00	Opening presentations by Günter Sautter, Deputy Permanent Representative of the Federal Foreign Office to the United Nations in New York & Marina Ponti, Director of the UN SDG Action Campaign
15:00	Session planning 2
15:30	Barcamp session 2
16:15	Presentation of the results from phase 2
17:00	Break
17:30	Basics Game Jam & game idea brainstorming in breakout sessions
18:00	Brief presentation of the game ideas
18:20	Team building phase 1
18:50	Team building phase 2 - who do we need?
19:15	Closing & further group work on voluntary basis
	Day 2: Saturday, May 29th, 2021
10:00	Opening
10:15	Project planning / prototyping
12:00	Break
13:00	Prototyping and feedback round
18:00	Closing & further group work on voluntary basis
	Day 3: Sunday, May 30th, 2021
10:00	Opening
10:15	Prototyping
12:00	Break
13:00	Prototyping
17:00	Presentation of the prototypes
18:30	Closing